



5

Queensland All Nations

Draw Structure (2024)

V2



Structure and Format

QTF has endeavoured to deliver a draw structure that is fair and equitable to all participants for this year's event. The guidelines used at previous QTF events inform this year's event draw as follows:

- › Teams are to play a maximum of four (4) games per day.
- › Teams are to play a minimum of three (3) games on Saturday (a bye will be classified as a round game)
- › Teams will play a minimum of five (5) games over the tournament.
- › Teams are to have a minimum of two (2) games break between games, other than Quarter Finals, Semi Finals and Finals on day 2 due to time constraints.
- › All Teams will play on the first day of competition (Saturday).
- › QTF has attempted to allow all teams to play on the last day of competition (Sunday).

Determination of Finals Rankings Across all pools

The overall positioning of teams into Finals Series and Play-Off matches (including determining highest qualifiers) is determined by the following assessment;

- Overall Points – if equal, then;
- Overall Differential (for and against) – if equal, then;
- Overall Percentage – if equal, then;
- Result of Round game – if draw;
- Most Trys For – if equal;
- Most Trys Against – if equal;
- Final Drop Off or Coin toss





12 Girls Championship Division

12 GIRLS Champ
INDIGENOUS
SCOTLAND BLUE
AUS GOLD
AUS GREEN
AUS BLUE
NZ BARBS BLACK
COOK ISLANDS
PHILIPPINES

Structure

- Total 8 teams
- 1 Pool of 8
- 7 rounds (4 games)
- Minimum 7 games, maximum 8 games

Progression

Top 2 teams progress to Grand Final.

Finals

- Grand Final (GF) – 1st v 2nd





12 Girls Challenge Division

12 GIRLS Chall
SCOTLAND WHITE
AUS WHITE
AUS RED
NZ BARBS SILVER

Structure

- Total 4 teams
- 1 Pool of 4
- 6 rounds (2 games, play each other twice)
- Minimum 6 games, maximum 7 games

Progression

Top 2 teams progress to Grand Final.

Finals

- Grand Final (GF) – 1st v 2nd





12 Boys Championship Division

12 BOYS Champ
SCOTLAND BLUE
AUS GOLD
COOK ISLANDS
NZ BARBS BLACK
INDIGENOUS STRIKAS
AUS GREEN
NZ BARBS RED

Structure

- Total 7 teams
- 1 Pool of 7
- 7 rounds (3 games; 1 bye)
- Minimum 6 games, maximum 7 games

Progression

Top 2 teams progress to Grand Final.

Finals

- Grand Final (GF) – 1st v 2nd





12 Boys Challenge Division

12 BOYS Chall
NZ BARDS SILVER
INDIGENOUS
INDIGENOUS STRIKAS 10
INDIGENOUS TWEED
NZ BARBS WHITE
ATSI

Structure

- Total 6 teams
- 1 Pool of 6
- 5 rounds (3 games)
- Minimum 5 games, maximum 7 games

Progression

Top 4 teams progress to Semi Finals.

Finals

- Semi Final 1 (SF1) – 1st v 4th
- Semi Final 2 (SF2) – 2nd v 3rd

- Grand Final (GF) – Winner SF1 v Winner SF2





14 Girls Championship Division

14 GIRLS Pool A	14 GIRLS Pool B
AUS GOLD	AUSTRALIA GREEN
AUS WHITE	AUSTRALIA BLUE
INDIGENOUS	NZ BARBS BLACK
COOK ISLANDS	NZ BARBS RED
NZ BARBS SILVER	SCOTLAND
PHILIPPINES	PNG

Structure

- Total 12 teams
- 6 teams per Pool
- 5 rounds (6 games)
- Minimum 6 games, maximum 8 games

Progression

Top 4 teams in each pool progress to Quarter Finals.

Finals

- Play-Off 1 (PO1) – 5th Pool A v 5th Pool B
- Play-Off 2 (PO2) – 6th Pool A v 6th Pool B

- Quarter Final One (QF1) – 1st Pool A v 4th Pool B
- Quarter Final Two (QF2) – 1st Pool B v 4th Pool A
- Quarter Final Three (QF3) – 2nd Pool A v 3rd Pool B
- Quarter Final Four (QF4) – 2nd Pool B v 3rd Pool A

- Semi Final One (SF1) – Winner of QF1 v Winner of QF4
- Semi Final Two (SF2) – Winner of QF2 v Winner of QF3

- Grand Final (GF) – Winner of SF1 v Winner of SF2





14 Boys Championship Division

14 BOYS
AUS GOLD
AUS BLUE
AUS WHITE
COOK ISLANDS
NZ BARBS SILVER
INDIGENOUS
SCOTLAND
ATSI

Structure

- Total 8 teams
- 1 Pool of 8
- 7 rounds (4 games)
- Minimum 7 games, maximum 8 games

Progression

Top 4 progress to Semi Finals.

Finals

- Grand Final (GF) – 1st vs 2nd





16 Girls Championship Division

16 GIRLS
AUS GOLD
AUS WHITE
AUS BLUE
AUS RED
TAHITI
NZ BARBS BLACK
PHILIPPINES

Structure

- Total 7 teams
- 1 Pool of 7
- 7 rounds (3 games; 1 bye)
- Minimum 6 games, maximum 7 games

Progression

Top 2 teams progress to Grand Final.

Finals

- Grand Final (GF) – Winner of SF1 v Winner of SF2





16 Boys Championship Division

16 BOYS
AUS GOLD
AUS WHITE
NZ BARBS BLACK
TONGA NZ
PNG
INDIGENOUS STRIKAS
PHILIPPINES
NZ BARBS SILVER

Structure

- 8 teams
- 1 Pool of 7
- 7 rounds (4 games)
- Minimum 7 games, maximum 8 games

Progression

Top 2 progress to Grand Final.

Finals

- Grand Final (GF) – 1st v 2nd





Open Men's/18 Boys Divisions

18B/ OM
PHILIPPINES 18s
AUS GOLD
COOK ISLANDS ATIU

Structure

- Total teams 3
- 1 pool of 3
- 6 rounds (1 game; 1 bye)
- Minimum number of games 4
- Maximum number of games 8

Progression

- Grand Final
 - o 1st v 2nd





18 Mixed / Open Mixed Division

18X/OX Pool A	18X/OX Pool B	18X/OX Pool C
AUS GOLD	NZ BARBS 18s	NZ BARBS SILVER
COOK ISLANDS AITUTAKI	PHILIPPINES BLUE	PHILIPPINES RED
NZ BARBS RED	PNG BLACK	NZ BARBS BLACK
PHILIPPINES WHITE	COOK ISLANDS RAKAHANGA	COOK ISLANDS RAROTONGA
PNG RED	AUS WHITE	AUS GREEN
PHILIPPINES GOLD		PNG 18s

Structure

- Total 17 teams
- Two pools of 6, one pool of 5
- 5 rounds (8 games; 1 bye pool B)
- Minimum 5 games, maximum 8 games

Progression

Top 2 teams from each Pool progress to Quarter Finals, with top 2 third places progressing.

Finals

- Play-Off 1 (PO1) – 3rd Pool B v 4th Pool C (if 3rd Pool B does not progress to QF)
- Play-Off 2 (PO2) – 4th Pool A v 4th Pool B
- Play-Off 3 (PO3) – 5th Pool A v 5th Pool C

- Quarter Final One (QF1) – 1st Pool A v second 3rd place
- Quarter Final Two (QF2) – 1st Pool B v first 3rd place
- Quarter Final Three (QF3) – 1st Pool C v 2nd Pool A
- Quarter Final Four (QF4) – 2nd Pool B v 2nd Pool C

- Semi Final One (SF1) – 1st Pool A v 2nd Pool B
- Semi Final Two (SF2) – 1st Pool B v 2nd Pool A

- Grand Final (GF) – Winner of SF1 v Winner of SF2





Senior Mixed Division

SX
NZ BARBS BLACK
PNG RED
PHILIPPINES

Structure

- Total teams 3
- 1 pool of 3
- 6 rounds (1 game; 1 bye)
- Minimum number of games 4
- Maximum number of games 8

Progression

- Grand Final
 - o 1st v 2nd





Masters Mixed Division

MX
AUS GOLD
INDIGENOUS
NZ BARBS SILVER
COOK ISLANDS
NZ BARBS BLACK
ATSI GREEN
SCOTLAND
ATSI BLUE
SAMOA

Structure

- Total 9 teams
- 1 Pool of 9
- 9 rounds (4 games + 1 bye)
- Minimum 8 games, maximum 9 games

Progression

Top 2 teams progress to Grand Final.

Finals

- Grand Final (GF) – 1st v 2nd

