



South East Queensland School Gala Day

Conditions of Entry (2020)





1. EVENT DETAILS

The 2020 South East Queensland (SEQ) School Gala Day is for the enjoyment of all school teams coming together within the South East Queensland region for a festive celebration of Touch Football.

Date: Thursday 3rd December 2020
Time: 9.30am first game commences
2.00pm games conclude
Location: Northern Gold Coast Touch
Address: Coomera Sports Park, 53 Beattie Road, Coomera
Nominations open: 9 September 2020
Nominations close: 6 November 2020
Primary Contact: Tristan Mana
0416 323 181
tristan@qldtouch.com.au

2. DIVISIONS & AGE CRITERIA

a) The divisions offered for the 2020 SEQ School Gala Day will be:

- Year 5 & 6 – Boys
- Year 5 & 6 – Girls
- Year 7 & 8 – Boys
- Year 7 & 8 – Girls
- Year 9 & Over – Boys
- Year 9 & Over – Girls
- Year 9 & Over – Mixed

b) At the close of nominations, entries for divisions in which there may be insufficient teams for a competition will be notified of the options available to those teams (e.g. combined divisions).

2) It is the responsibility of the school to ensure the students participate for their team in the correct age division. At the request of QTF, the school must be able to provide evidence of a student's age when requested. If an ineligible person is found to have participated, the team may be disqualified from the remainder of the SEQ School Gala Day.





- 3) Should a school not be able to confirm a student's age or school year, or where a player is not able to provide any of the accepted forms of identification, this may result in the player being disqualified from participating in the event further.
 - 4) Where a school may have extenuating circumstances in terms of the age criteria, the school must make a written application to tristan@qldtouch.com.au by **September 25 2020** to allow due consideration by the QTF Management Team.
3. PLAYER ELIGIBILITY

Nominating players must meet the following criteria:

- a) Players in each team must be bona fide students of the school they represent, as at the date of the tournament.
 - b) Player INSURANCE – Schools are fully responsible to ensure that all players, coaches and officials complete the necessary TEAM SIGN ON SHEET. The TFA National Insurance Scheme covers all players and officials who have met the insurance criteria of a current TFA affiliated competition. For this tournament, the player must be a student of the school and be a registered player listed on the relevant team sign on sheet submitted to tournament control prior to the team's first game commencing.
 - c) Players cannot compete in more than (1) one team in (1) one division.
 - d) Requests for dispensation must be within the timeframe outlined in these rules. Queensland Touch Football reserves the right to invoke disqualification rules where a school has failed to comply.
 - e) The use of un-registered / ineligible players may result in the team being disqualified from the event.
4. REFEREES

Schools must **provide one Referee with each team** nominated for the event.

- a) Each school is responsible for provide one Duty Referee per team per game. This person must remain one of the two duty Referees for the entire game. They cannot swap during the game and can only be replaced due to injury.
- b) Each game will have two Referees allocated. One from each playing team.





5. TEAM COMPOSITION

Teams must comply with the following:

- a) A maximum of 8 players per team can register for the event with a maximum of 4 players taking the field at any one time. Should there be only one team nominated in a division, Queensland Touch Football have the right to play this team in another division with consultation with the school.
- b) Schools may not have players from another school within their team without prior approval from the Tournament Organiser and Queensland Touch Football.

6. TEAM NOMINATIONS

- a) Online team nominations will open on **16 September 2020** through link that will be provided on the [Festival of Touch Website](#).
- b) Online team nominations will close on **6 November 2020**
- c) After nomination forms are received an invoice will be raised for the nominated school and made payable to Queensland Touch Football.
- d) All invoices must be paid in full by **Friday 20 November 2020**
- e) There will be no refund of fees for any teams withdrawing from the competition after **Friday 20 November 2020**

7. TEAM REGISTRATION (individual player details)

Team Registrations will be subject to the following:

- a) Coaches/ team managers must complete the official team sign on sheet and lodge it with tournament control prior to the first game on the morning of ***Thursday 3rd December 2020***. Pls email completed team registration sheets to tristan@qldtouch.com.au or submit to tournament control prior to first game. **These team sheets are extremely important as they are required to confirm our Covid 19 contact tracing requirements for Coaches, Managers, Referees and Players for every game throughout the day.**
- b) A maximum of 8 players must be correctly identified on the team registration form supplied. Once the form has been submitted and accepted at the team manager's meeting no additions or replacements will be permitted.





- c) Where team numbers (through injury or an extenuating circumstance) fall below the minimum (required to take the field) a school may seek the approval of the tournament committee to make additions or replacements.
- d) Schools should take all necessary steps to ensure that players are available for the duration of the event. Where a player will be arriving late it is the responsibility of the school to ensure that the player is registered at the team manager's meeting.

8. COMPETITION FORMAT

The event game format will be based on the following:

- a) A non-competitive round robin format will be utilized for all games

9. GAME DURATION

- a) All games will be 12 minutes long being 2 x 6-minute halves in duration with no half time (times may change depending on number of nominations). All games will have no breaks, or time off for injury.
- b) The tournament timekeeper will control the start and finish time of games. A hooter will be used to signal the commencement and completion of each half.

10. COMPETITION INFORMATION

- a) Game Card – At the conclusion of games the referees will seek the signature of the team official (coach/manager or other designated person) to verify the game was played correctly.
- b) Protests / Appeals should be written and in the hands of the Administration within twenty minutes of the game in question. (Please note – protests regarding referee decisions and scores will not be accepted).
- c) All protests shall be adjudicated on by the QTF tournament committee.





11. RULES

- a) All games to be played under the current TFA (8th Edition) rules.
- b) The games will be played on a Touch Football half field from halfway to the try line.
- c) Games will be a maximum of 4 players on the field from one team at a time. Teams are permitted to have up to 8 players registered in their team.
- d) Shared Substitution Box (Interchange Area)
In the unfortunate circumstance where a shared Substitution Box is required, teams will be allocated to the Substitution Box at the defending end of the field. Teams will change at half time.
- e) Interchange boxes will be used for this tournament. Substitute players must remain in their interchange area for the duration of the match.
- f) During games teams may have up to 4 players in the sub box in playing attire. No other similarly attired individuals may be in the box area at any time during the game.
This applies to all spectators, team supporters and personnel other than coaching and managing staff. Failure to comply will see forfeiture of that game's points.
- g) All interchanges must occur at or within the team's interchange area, and only after the substituted player has crossed the boundaries and entered the interchange area.
 - a. All interchanges must be made on the one side of the field and without delay.
 - b. Physical contact does not have to be made between interchanging players and players leaving or entering the field of play shall not hinder or obstruct play and must enter from an outside position.
 - c. An infringement will result in a penalty being awarded to the non-offending team five (5) metres infield from where the substituted players left the field or where the substituting player entered the field, whichever the greater advantage.
 - d. Following the scoring of a touchdown, players may interchange at will without having to wait for the substituted player to enter the interchange area.
- h) All divisions are to comprise four (4) to a side, on the field. Mixed teams are to be played with a minimum of 2 girls and maximum of 2 boys on the field at any one time.





11. UNIFORMS

- a) All playing uniforms must include numbered shirt and regulation footwear (refer TFA Rules). Numbered shirts must correspond to the team registration sheet and duplicate numbers are not allowed.
- b) School playing colours are desirable but teams are permitted to wear their team/club uniform if the school uniform is unavailable.
- c) All playing uniforms must match. Any player who does not comply will not be permitted to participate in any match until he/she does comply.

12. TOURNAMENT OFFICIALS

a) Referees:

Referees will be under the control of the QTF referees co-ordinator. Referees must hold a minimum TFA Level 1 referee accreditation to officiate at this tournament.

Referees nominated by their school are required to attend for the duration of the tournament.

Referees are to be registered via the an online registration which will be made available from the [Festival of Touch Webiste](#).

- this needs to be completed by **November 20 2020**.

b) Tournament Control:

- All tournament issues will be controlled by QTF or the appointed tournament coordinator appointed by QTF.

c) Judiciary / Disputes Committee:

A judiciary/disputes committee will appointed by the QTF Tournament Committee or appointed Tournament Coordinator.

13. COACH/OFFICALS REQUIREMENTS

- a) It is a compulsory requirement that any official involved in coaching/managing junior team members is eligible to work with children under the requirements of the Commission for Children and Young People. Volunteer compliance by schools is a lawful direction that is required to be met by Schools. Compliance is the responsibility of the school.





14. TEAM MANAGERS INFORMATION

- a) The school contact identified with the school teams nomination will remain the point of contact for all of your school teams in the lead up to and on the day of the SEQ Schools Gala Day event.

15. DRAW

- a) The FINAL DRAW will be issued ONE (1) WEEK prior to the event and posted on the Queensland Touch Football website. It will also be emailed to all registered team contacts.
- b) QTF reserves the right to amend the draw.
- c) Where amendments are necessary, every effort will be made to provide schools with amended draws before the event.

16. CODE OF BEHAVIOUR

- a) It is the responsibility of each school to ensure team officials and players act in an appropriate manner and in the spirit of the game. Queensland Touch Football will have the power to control behaviour at the tournament and disqualify players/teams for misconduct.
- b) Queensland Touch Football has the power to impose penalties should behaviour on and off the field not be deemed appropriate. This applies to spectators and parents alike.
- c) Players sent from the field for the remainder of a game in a match shall be required to serve a two-game penalty. Note – two periods of time offences in one game will constitute a two-game penalty also.

17. COACH REQUIREMENTS

- a) When coaches are positioning themselves at the end of the field, they must remain five (5) metres behind the end zone line. Where a fence prevents this, they must remain at the fence. Coaches are not permitted to give verbal coaching instructions from the end zone of the field.
- b) Where there is a common end zone, coaches must not take up a position at the end of the field if there is a game in progress on the adjacent field.





- c) Coaches are reminded they are under the control of the referees regardless of whether they are in the sub box or at the end of the field.

18. MEDICAL

- a) QTF will provide qualified medical staff (St Johns and/or qualified sports trainer and/or physiotherapist) to attend to injuries sustained at the tournament. A comprehensive first aid kit and tent facilities will be available for players requiring treatment.
- b) In the event of a serious injury where an ambulance is required to transport the player, the organisation will be under the control of the Tournament Medical Officer.

19. BLOOD BIN

- a) Any player with a bleeding cut or abrasion is to leave the field immediately and have the cut or abrasion cleaned and covered. At this time, any bloodstained clothing must also be either cleaned or replaced.
- b) If the player does not leave the field immediately, the referee will stop the game and ask the player to leave the field (normal substitution rules apply).
- c) Once the flow of blood has been stemmed, the cut or abrasion cleaned and covered and any blood-stained clothing and equipment cleaned or replaced, the player may return to the field and continue play.
- d) If bleeding cannot be controlled and the wound securely covered, the player must not continue in the game.
- e) TFA Blood Bin Policy guidelines apply at all times.

20. INJURIES & INJURY TIME POLICY

- a) Any injuries incurred during the tournament will not be the responsibility of Queensland Touch Football or its tournament committee. Players eligible to participate are required to be financial under the rules of this tournament (which includes insurance cover).

The following Injury Time policy will apply:





- In the event that a player is seriously injured during a game, there is to be NO attempt to remove the injured player until it has been ascertained by a suitably qualified injury assessment person that it is appropriate to move that player.
- In instances where the medical staff examines a participant and it is indicated that they should not participate for a certain amount of time, the participant will be deemed to be ineligible to do so. Therefore, if the participant does participate, the team may be disqualified. In addition, there also may be some insurance issues due to the participant being deemed as ineligible.
- In the event of a game being stopped due to a player being seriously injured and unable to be moved from the field of play, refer item 22 – match reschedule.

21. WEATHER

QTF reserves the right to organise affected games in whatever format will assist the games to occur in as equal conditions as possible.

QTF will use the [Extreme Weather Guidelines](#) in the case of Hot Weather, Wet Weather and Storms.

22. MATCH RESCHEDULE

If, due to any other extraordinary circumstances, a game cannot be completed to full time the game will be cancelled. There will be no replaying or rescheduling of the game. The draw will continue on the next available game as scheduled.

22. FORFEITS

- a) Teams must be in attendance at their designated playing field five (5) minutes before the commencement of their match. It is the responsibility of each team captain to report to the referees **two (2) minutes** before the commencement of the game so that the toss of the game can be affected without loss of time.
- b) It is the responsibility of the referees appointed for the game to adhere to the time frames set down in this clause.
- c) If a team is not at the field at the advertised starting time of the game, the attending team can be awarded the winning of the toss. The offending team will receive a maximum of FIVE





(5) minutes from the commencement of the game (hooter/whistle) to position the team on field and be ready to commence play.

- d) If the offending team is not in attendance after the FIVE (5) minutes has expired, the game will be deemed a forfeit and the game will be cancelled with the Referee and non-offending team to facilitate an exhibition match for the remainder of the scheduled game clock for that round.
- e) The appointed representative of the offending forfeiting team will be required to meet with the Queensland Touch Football Tournament Committee to determine the team's further participation in the event.

23. WITHDRAWALS

Any team that withdraws their nomination after paying the team nomination fee **will not be refunded**.

24. INSURANCE

The TFA Accident Insurance Scheme covers all players, referees and officials who have met the insurance criteria. For this tournament the player must have completed the provided team sign on sheet for the team he/she is representing. The school must have met the financial payment required to cover the players for insurance during the tournament.

25. RIGHT TO AMEND

QTF reserves the right to amend any of the above conditions of entry. Should there be an amendment, the nominated team contact and the school contact will be advised.

26. PHOTOGRAPHY

All persons accept that, by participating in QTF events, they may be photographed/filmed and these images/ may be used by QTF for promotion of the sport. QTF will not pass any images/film onto a third party unless prior approval is sought.

If there are any students who should not be photographed, please indicate on the team registration sheet by placing an asterisk next to their name in the Media Release section of the form . This will allow our photographer to be fully informed.





27. CLARIFICATION OF CONDITIONS

Any situations requiring clarification and not covered in the above conditions will be determined by QTF staff. They reserve the right to make all final decisions as required in the interests of the tournament and all participants.

28. COVID-19

As of September 2, 2020 the SEQ Schools Gala Day will be run in accordance to the Approved Industry COVID safe plan – field sports.

More details can be found here: <https://qldtouch.com.au/return-to-touch-football/>

It is the responsibility of the school contact to ensure their participants are abiding by the QTF COVID Safe guidelines including ;

Social distancing

Hand Hygiene

Participants staying home if they are unwell.

a) COVID-19 Planning

As of 2 September 2020, all attendees include participants, team managers, officials, spectators and staff are required to abide by all COVID-19 requirements that will be set by QTF pre, during and post the event.

Attendees must not attend the event if they are unwell or have COVID like symptoms or have traveled to a COVID hotspot within the past 14 days.

All attendees must practice social distancing and correct hygiene practices and understand that everyone has a part to play in stopping the spread of COVID -19.

b) Tents

Tents can be set up by Schools to provide shelter and shade for participants however the school must advise QTF of the size of tent they are looking to provide by November 13.

The School contact must ensure structures are secured appropriately and as to manufactures guidelines.

The tent size must work on the 2m² rule per the number of participants under the tent. i.e. a 6x3m tent can only have 9 people underneath it at any one time. This is inline within current COVID-19 indoor restrictions.

Any School found to be not abiding by COVID 19 restrictions will be asked to leave the venue.

29. Force Majeure

- A. If QTF is unable to perform, in whole or part in any obligation under these regulations of a Force Majeure Event, QTF is relieved of that obligation under these regulations to the extent, and the period it





is unable to perform.

- B. In addition to, QTF has no obligation to refund to any individual or team any fees paid if it is unable to perform by reason of a Force Majeure Event.

FORCE MAJEURE EVENT: for the purposes of these regulations a force majeure event includes but is not limited to any or all of the following:

- Acts of God including flood, drought, earthquake, storm, cyclone, fire, explosion, epidemic; or
- War or Act of Terrorism; or
- Riot or civil disturbances; or
- Permanent injunction of any duly constituted court of competent jurisdiction; or
- Any fact, circumstance, matter or thing beyond the reasonable control of QTF.

